

Blood Bowl Tournament - Stupor Bowl Soiree

Presented by Chicagoland Dice Dojo

Last Update 31 January 2024

[Stupor Bowl Rules Packet](#)

[Registration Link](#)

This one day tournament is designed to give players competitive practice using the Adepticon Stupor Bowl XVI ruleset. We will accept rule changes to the Adepticon rule set up to the cutoff date of 12 February 2024.

Organizer: Wallace Fajardo

Date: 25 February 2024

Time: 10:00a -7:00pm

Location: 5550 N. Broadway Chicago, IL 60640

Entry Fee: \$5 (Proceeds will go to community mats)

Registration: [EventBrite](#)

Rules

- Painted Teams are not required for this event, however teams DO have to meet a 3 color minimum to be eligible for **Best Painted**.
- Blood Bowl 2020 rules, along with any additions from Death Zone and the Almanacs will be used. Additional rules from the FAQ and the NAF rules for tournaments also will be used:
<https://www.warhammer-community.com/faqs/#blood-bowl>
<https://www.thenaf.net/tournaments/nafdocs/rules-for-naf-tournaments-2023/>
- We will use normal weather tables and rules. Each table rolls their own weather.
- Normal Kick of Table will be used.
- **Apothecaries** will work as stated in the BB2020 rules. Apothecaries will not work on Blood Bowl Star Players, but **can** be used on Scares Star Players.
- **Games:** This is a one day three-game tournament. Rosters reset after each game (i.e., resurrection style). 1st round random pairings, 2nd – 3rd round Swiss.
- **Stupor Bowl Shuffle** - At the Stupor Bowl event, players are given cards to use during their match. To simulate this, we'll be using [Blood Bowl's Special Play](#) cards. Additional details are below.

- **Time Limit:** All games will be **2 hours – No Overtime**. Please make every effort to keep your turns to four minutes or less. We are on a tight schedule and, to be fair to your opponent, please play your turn in a timely manner.

Stupor Bowl Shuffle

At the beginning of the tournament at registration coaches will roll a D6 to draw a card from a Special Play Deck.

Coaches will be able to use this card in their match following the rules and timing noted in the card. Coaches may only play one card per match. When you play your card, it may be claimed by the opposing coach. You can not play a card that has been played already in this match.

Between rounds you may exchange your card for a new one. You will roll a D6 to select which deck you will draw your new card from.

D6	Deck
1	Random Events
2	Dirty Tricks
3	Magical Memorabilia
4	Heroic Feats
5	Benefits of Training
6	Miscellaneous Mayhem

Roster Building

Please follow [Adepticon Guidelines](#) on Roster building. Pages 2-4. Scare Players will be eligible for play.

Roster Submission

Please submit rosters to d2b2league@gmail.com by 22 February 2024 for review/validation.

Scoring

Win 60 points | **Draw** 30 Points | **Loss** 10 Points

Additional Points

- +5 points if you won by 3 or more Touchdowns
 - +2 points if you won by 2 Touchdowns
 - +5 points if you lost by 1 Touchdown
 - +5 points if you caused 2 or more Casualties from Blocking than opponent
 - +2 points if you caused 1 more Casualties from Blocking than opponent
- (Note: Casualties from Weapons, Crowd, Failed Dodge, Failed GFI, Fouls, etc., do not count!)

Prize Support

- **Overall Champion Award** – Adepticon Badge (Gen Admission) + 1 Day Entry to Stupor Bowl OR equal prize (Work with Wallace for redemption)
- **Second Place** - \$50 Store Credit
- **3rd Place** - Team Box (Work with Wallace)
- **Best Painted** - \$40 store credit

Schedule

Registration	10:00-10:30
Round 1	10:30-12:30
Break / Paint Judging	12:30-1:15
Round 2	1:15-3:15
Round 3	3:30-5:30
Awards/Prizes	5:30-6:00